

1. Introduction to Artificial Intelligence

Objective:

Covering the basics of Artificial Intelligence and Machine Learning for engineers.

1.1 What is Artificial Intelligence?

Artificial Intelligence, or AI, is the result of our efforts to automate tasks normally performed by humans, such as image pattern recognition, document classification, or a computerized chess rival.

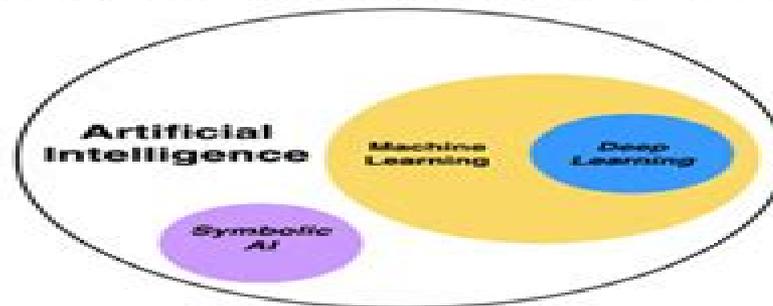


Fig. 1: Venn Diagram

AI encompasses various approaches: *Symbolic AI (Expert Systems)*, also referred to as "good old-fashioned AI" (GOFAI), uses explicitly defined rules and symbolic representations for problem-solving. It's similar to traditional programming in the sense that predefined guidelines drive the process, however it's more advanced as it permits *inference* and *adaptation* to new situations.

1.2 What is Machine Learning?

Machine Learning, or ML, focuses on the creation of systems or models that can learn from data and improve their performance in specific tasks, without the need to be explicitly programmed, making them learn from past experiences or examples to make decisions on new data. This differs from traditional programming, where human programmers write rules in code, transforming the input data into desired results.



Fig. 2: Symbolic AI vs ML

Now, let us explain the most relevant terms in ML:

Machine Learning Lecture Notes In Artificial Intelligence Volume 667

Luc de Raedt



Machine Learning Lecture Notes In Artificial Intelligence Volume 667:

Machine Learning: ECML'97 Maarten van Someren, Gerhard Widmer, 1997-04-09 This book constitutes the refereed proceedings of the Ninth European Conference on Machine Learning ECML 97 held in Prague Czech Republic in April 1997 This volume presents 26 revised full papers selected from a total of 73 submissions Also included are an abstract and two papers corresponding to the invited talks as well as descriptions from four satellite workshops The volume covers the whole spectrum of current machine learning issues

Machine Learning: ECML-95 Nada Lavrač, 1995-04-05 This volume constitutes the proceedings of the Eighth European Conference on Machine Learning ECML 95 held in Heraklion Crete in April 1995 Besides four invited papers the volume presents revised versions of 14 long papers and 26 short papers selected from a total of 104 submissions The papers address all current aspects in the area of machine learning also logic programming planning reasoning and algorithmic issues are touched upon

Foundations of Intelligent Systems Zbigniew Raś, Andrzej Skowron, 1999 This book constitutes the refereed proceedings of the 11th International Symposium on Methodologies for Intelligent Systems ISMIS 99 held in Warsaw Poland in June 1999 The 66 revised full papers presented together with five invited papers were carefully reviewed and selected from a total of 115 submissions The volume is divided into topical sections on logics for AI intelligent information retrieval intelligent information systems learning and knowledge discovery computer vision knowledge representation and evolutionary computation

Machine Learning: ECML-94 Francesco Bergadano, 1994-03-22 This volume contains the proceedings of the European Conference on Machine Learning 1994 which continues the tradition of earlier meetings and which is a major forum for the presentation of the latest and most significant results in machine learning Machine learning is one of the most important subfields of artificial intelligence and computer science as it is concerned with the automation of learning processes This volume contains two invited papers 19 regular papers and 25 short papers carefully reviewed and selected from in total 88 submissions The papers describe techniques algorithms implementations and experiments in the area of machine learning

Relational Knowledge Discovery M. E. Müller, 2012-06-21 Introductory textbook presenting relational methods in machine learning

Advances in Artificial Intelligence Pietro Torasso, 1993-10-05 This book contains 22 long papers and 13 short ones selected for the Scientific Track of the Third Congress of the Italian Association for Artificial Intelligence The long papers report completed work whereas the short papers are mainly devoted to ongoing research The papers report significant work carried out in the different subfields of artificial intelligence not only in Italy but also elsewhere 8 of the papers come from outside Italy with 2 from the United States and 1 each from Australia Austria Germany The Netherlands Spain and Turkey The papers in the book are grouped into parts on automated reasoning cognitive models connectionist models and subsymbolic approaches knowledge representation and reasoning languages architectures and tools for AI machine learning natural language planning and robotics and reasoning about physical systems and artifacts

Progress in Artificial Intelligence Miguel

Filgueiras, Luis M.M. Damas, 1993-09-21 This volume presents the proceedings of the 6th Portuguese Conference on Artificial Intelligence EPIA 93 organized by the Portuguese Artificial Intelligence Association Like the last two conferences in this series it was run as an international event with strict requirements as to the quality of accepted submissions Fifty one submissions were received from 9 countries the largest numbers coming from Portugal 18 Germany 10 and France 8 The volume contains 25 selected papers together with 7 poster abstracts and one invited lecture Organizations as complex dynamic design problems by L Gasser I Hulthage B Leverich J Lieb and A Majchrzak all from the University of Southern California The papers are grouped into parts on distributed artificial intelligence natural language processing knowledge representation logic programming non standard logics automated reasoning constraints planning and learning *Machine Learning, ECML- ...*, 2004 **Machine Learning: ECML-93** Pavel B. Brazdil, 1993-03-23 This volume contains the proceedings of the European Conference on Machine Learning ECML 93 continuing the tradition of the five earlier EWSLs European Working Sessions on Learning The aim of these conferences is to provide a platform for presenting the latest results in the area of machine learning The ECML 93 programme included invited talks selected papers and the presentation of ongoing work in poster sessions The programme was completed by several workshops on specific topics The volume contains papers related to all these activities The first chapter of the proceedings contains two invited papers one by Ross Quinlan and one by Stephen Muggleton on inductive logic programming The second chapter contains 18 scientific papers accepted for the main sessions of the conference The third chapter contains 18 shorter position papers The final chapter includes three overview papers related to the ECML 93 workshops **Advances in Inductive Logic Programming** Luc de Raedt, 1996 **Science in China**, 1998 Foundations of Intelligent Systems, 1999 Algorithmic Learning Theory, 1995 **Inductive Logic Programming**, 2003 *Books in Print*, 1991 *Machine Learning* William W. Cohen, Haym Hirsh, 1994 Presents 42 papers from the July 1994 conference Topics covered include improving accuracy of incorrect domain theories greedy attribute selection boosting and other machine learning algorithms incremental reduced error pruning learning disjunctive concepts using genetic algorithms and a Baye **Multiagent Systems** Munindar Paul Singh, 1994 Distributed computing is of great significance in current and future research and applications of computer science As a consequence in artificial intelligence we can observe rapid growth in the subfield of distributed artificial intelligence DAI In particular research on multiagent systems and their potential applications currently attract a lot of interest This monograph presents recent research and an introductory survey on multiagent systems and some other aspects of DAI The author describes these systems as composed of intelligent entities the agents with intentions beliefs know how and communicating with each other furthermore a semantics for multiagent systems in a general logical framework is developed PUBLISHER S WEBSITE Advances in Artificial Intelligence, 2004 **Subject Guide to Books in Print**, 1997 **Logics in Artificial Intelligence** Craig MacNish, David A. Pearce, 1994 This book constitutes the proceedings of the

1994 European Workshop on Logics in Artificial Intelligence held at York UK in September 1994 The 24 papers presented were selected from a total of 79 submissions in addition there are two abstracts of invited talks and one full paper of the invited presentation by Georg Gottlob The papers point out that with the depth and maturity of formalisms and methodologies available in AI today logics provide a formal basis for the study of the whole field of AI The volume offers sections on nonmonotonic reasoning automated reasoning logic programming knowledge representation and belief revision
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